ECHOES OF THE EARTH

Dear Customer,

Thank you for choosing
Echoes of the Earth!

This manual explains how
to use our library.
Additional information is available
on our website.

Enjoy,

FluffyAudio Development Team

fluffyAUDIO

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SYSTEM REQUIREMENTS

Windows XP, Vista, 7, 8 or 10. Intel or Silicon Mac and Mac OS 10.5 or higher.
4 GB System Ram, 120 GB free on main system drive for installation (60 GB when installed).
Full version of Native Instruments Kontakt 5.8.1 or above is required.

_DISCLAIMER: DEMO Mode, Kontakt Player, Native Access

Please note that Echoes of the Earth doesn't need a serial code nor can be added with Native Access. Thus, it doesn't run on the free Kontakt Player. For the same reason, FluffyAudio libraries do not appear in the left browser of Kontakt. Only Kontakt Player encoded libraries do appear in the left panel.

If you get a DEMO timeout message after 15 minutes of use, this means that you are running Echoes of the Earth in Kontakt Player and not in Kontakt Full Version.

To know more about the differences between NI Kontakt Player and NI Kontakt Full Version checkout our FAQ.

For any issue, suggestion, tips and tricks or to know more about Echoes of the Earth **do not hesitate** to contact us at **support (at) fluffyaudio.com**.

INSTRUMENTS

There are 8 instrument folders in Echoes of the Earth with a total of 92 .nki instruments:

- **Bass**
  - Bolon
  - Guembri
- **Idiophones**
  - Angklung
  - Balafon
  - Crotales
  - Marimba
  - Music Ceramic Tiles
  - Txalaparta
- **Pads & Soundscapes**
  - Arctic Strings
  - Barren Lands
  - Birdy Calls
  - Brass Valley
  - Desert Landscape
  - Distant Voices
  - Duduk Particles
  - Earthquake
  - Igil Scapes
  - Jungle Flutes
  - Lush Scape
  - Night Creatures
  - Risers
  - Shimmering Flutes
  - Stringeis
  - Strings of the Earth
  - Tandrone
  - The Ice Cave
  - ThroatDrone
  - Waterpad
  - Wind Breaths
  - Wooden Monkeys
- **Percussion**
  - African Percussion
  - Arabic Percussion
  - Bullroarers
  - Celtic Percussion
  - MouthHarp
  - Persian Percussion
  - Shaman Percussion
  - Talking Drum
  - Toys
- **Reeds**
  - Harmonium - MW dyn
  - Hulusi
  - Pungi
  - Shruti Box - MW dyn
  - Sipsi

- **Strings & Plucked**
  - Adungu
  - Bowed Springs - Effects
  - Bowed Springs - Sustain
  - Dutar
  - Komuz
  - Rawap
  - Rubab
  - Thianhou
  - Valiha
  - Xalam
- **Vocals**
  - Arabic Singer - A Legato
  - Arabic Singer - Phrases - A - Nahawand - 86bpm
  - Arabic Singer - Phrases - B - Free
  - Arabic Singer - Phrases - C - Bayati - 90bpm
  - Arabic Singer - Phrases - C - Hijaz - 90bpm
  - Arabic Singer - Phrases - D - Hijaz - 90bpm
  - Arabic Singer - Phrases - F - Free
  - Arabic Singer - Phrases - G - Nahawand - 86bpm
  - Arabic Singer - Phrases - G - Sabah - 100bpm
  - Arabic Singer - Word Legato
  - Asya - Effects
  - Asya - Legato
  - Asya - Phrases - Emin 60bpm
  - Asya - Phrases - Indya
  - Asya - Sustain
  - Asya - Words Sustain
  - Echoes Single Male Effects
  - Female Choir Whispers
  - Male Choir Whispers
  - Male Ensemble Shouts
  - Throat Singing - Alternative Sustains
  - Throat Singing - Phrases
  - Throat Singing - Staccato
  - Throat Singing - Sustain Vowels
  - Throat Singing - Words
- **Winds**
  - Algoza
  - Bansuri
  - Bass Recorder
  - Fujara
  - Fujara Effects
  - Native Flute
  - Overtone Flute
  - Pan Flute
  - Persian Ney
  - Peruvian Quena
  - Shaman Flute
  - Swedish Overtone Flute
  - War Horns

THE INTERFACE

_ARTICULATIONS

On the bottom left you can select the different articulations available for that instrument. On the top-right corner of the articulation panel, there's a little note (in the above example it's C3). If you click on that note you can reassign the keyswitch for that articulation.

_INSTRUMENT CONTROLS

Next there are the controls available for the loaded instrument (in the example above DAMPEN and RELEASE are available).

Here's an explaination of all the instruments controls available in the library:

ATTACK - Controls how fast is the attack in the instrument
DECAY - Controls how fast is the decay/release of the instrument
SYNC - Controls the timing of the patch: synced to the BPM of the DAW or with a freely adjustable speed
SPEED - Available when the timing is set to FREE
DAMPEN - Applies a low-pass filter to the sound
RELEASE - Controls the volume of the release samples
TRANSPOSE - Allows to shift the pitch of the patch in steps of 1 semitone
KEY LEVEL - Allows to set the maximum volume of the current key
KEY RANGE - Allows to set the dynamic range of the current key
TONE - Allows to change the tone of the instruments (available only in some Throat Singing Patches)

_MICROPHONES

Every instrument has three main mic positions: CLOSE, MID and FAR.

You can adjust the slider to change the volume of the Microphones and you can click on the Microphone name to purge the microphone from memory.

_AURA and VEILS

On the majority of the instruments in the library there are two *special* microphones.

AURAs are sound-designed processings of the main instrument sound built using a variety of effects, guitar pedals and techniques. They are completely optional, but they can add a richer and interesting quality to the sound of the instrument.

VEILS are special swappable instrument layers that can add depth to your sound. These sounds are derived from AURORA and Venice Modern Strings and they can give a completely new quality to the sound of the instrument.
Under the VEILS menu there's a little slider. This sets the octave of the VEIL layer, between -2 and +2 octaves.

_VELOCITY and REVERB

The Velocity Knob sets the maximum velocity for the instrument. The little slider on the right of the Velocity Knob sets the Velocity Curve. By lowering or raising it, you can customize the velocity behavior to your playing style.

The Reverb knob sets the dry/wet amount for the selected reverb.

_The MAIN WHEEL

By clicking in the center of the main wheel you can set the Modwheel to control one of the controls available in the patch, or the Veil/Aura layers.

Tip: if there's no default Modwheel control for dynamics in your patch, you can assign the Mainwheel to the Dampen Knob.

CREDITS

Echoes of the Earth was recorded by **FluffyAudio**, in many different places: Cavalli Musica Recording Studio, Sotto Il Mare Recording Studio Studio and Ritmo & Blu Recording Studio, Italy.

A big thanks to Luca Tacconi (Sotto il Mare) and Stefano Castagna (Ritmo & Blu), for their invaluable help in capturing the finest details from the beautiful instruments featured in the library.

FluffyAudio was founded by Paolo Ingraito and Olmo Chittò.
It was then joined by Nicola Ziliani, Matteo Melchiori, Simone Mor.
As FluffyAudio Team, we would like to thank all our customers for believing in us and making Echoes of the Earth possible.

Thanks to all the musicians and wonderful artists who performed for Echoes of the Earth:
Giovanni Bortoluzzi, Dudu Kouate, Houcine Ataa, Andrea Ruocco, Irene Dalla Vedova, Alessandro Darsinos, Flavio Cangialosi and Nicolò Melocchi as well as, again,
Olmo Chittò, Simone Mor and Nicola Ziliani.

Many thanks goes to our collaborators, beta-tester and to all the fellow composer which support us.

Last but not least, thank you, the reader, for creating awesome and inspiring music with our libraries!

All the best,

Paolo, Olmo, Nicola and Simone